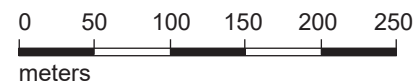


# PERMANENT ORIENTEERING SITE BEAR COURSE

MĚSTO DĚČÍN

Klub  
orientačního běhu

Děčín

**BEAR  
COURSE A**


Level: Easy

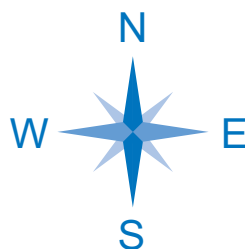
Scale 1 : 5 000

Contour interval 5 meters

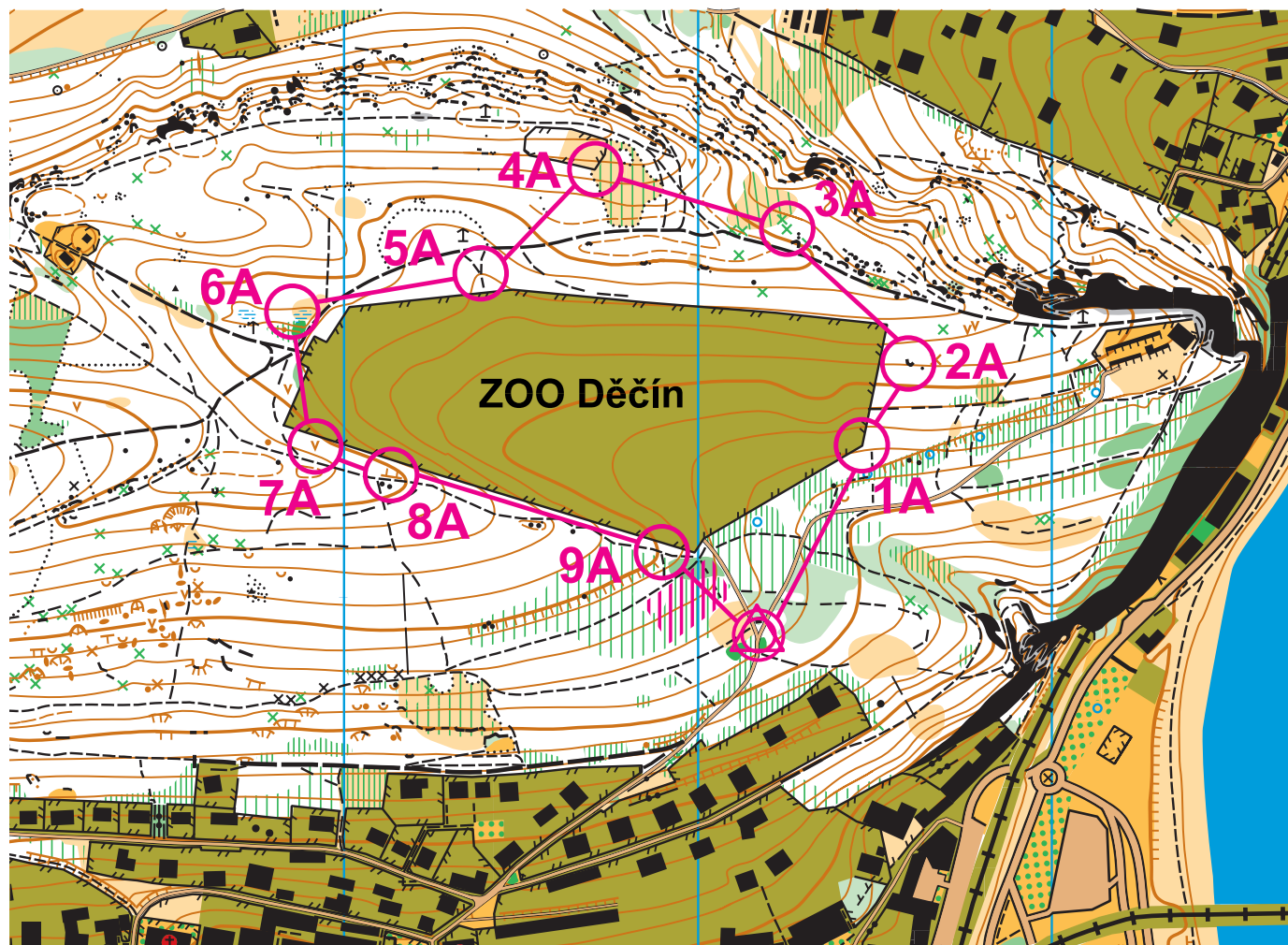
- Woods: Easy run, slow run, difficult to run, fight
- Open land, with scattered trees (park), rough open land, with scattered trees/bushes
- Vegetation boundaries: Distinct, indistinct
- Undergrowth, thick undergrowth (thorns, scrub), orchard, cultivated land
- Unpaved (dirt), asphalt or gravel (path, playing field), roadway (light traffic), main roadway
- Footpath, small footpath, less distinct footpath
- High wall, impassable fence with crossing point, low fence
- Building, passage through building, canopy/covered area (passable)
- Private property/garden (do not enter), stairs, bridge, underpass
- Boulders (man-made concrete objects), cliff and impassable cliff, columns
- Contour lines, knolls, depressions
- Earth bank, gully, small gully, rocky pit, cave
- Pond, river, shallow water, stream, minor water channel
- Uncrossable marsh, marsh, indistinct marsh, waterholes, spring
- Prominent tree, vegetation, bush or tree, row of trees, hedge

## CONTROL DESCRIPTIONS:

1. Fence corner
2. Rocky cliff
3. Upended roots
4. Fence corner
5. Fork in the road
6. Marsh edge
7. Cave
8. Earth bank
9. Fork in the road



Other map symbols:  
x bench



1	2	3	4	5	6	7	8	9
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# New to orienteering? Here are some helpful tips

**Scale 1 : 5 000**

1 cm on the map represents 50 meters

**Contour interval 5 meters**

Difference in elevation between each brown line

- Turn your map so that north (the top of the map) is facing due north. Use a compass (you might have one on your smartphone). In a pinch, you can get your bearings by the river, which flows roughly north in Děčín. Keep your map oriented due north throughout the race.
- From the start (marked with a triangle on your map) choose your best route to the first control (the number 1 in a circle). You might follow a path, go around a hill, pass over a fence, or run through a valley; in town, you might weave in and out around buildings.
- Contour lines on the map represent the terrain – the closer they are together, the steeper the slope, and vice versa.
- Once you've figured out how to get to the first control, you can run (in fact, you should). Keep an eye on landmarks as you go.
- When you get to where the control ought to be, you can use the control description to locate it. Once you've found it, check the first two numbers against the control and course numbers on your map. Record the third number from the control plate in the corresponding box on your map.
- Do the same for each control until you've reached the finish line (marked on your map with a double circle; for this course, start and finish are the same).
- Difficulty levels: Easy – total distance of several hundred meters with a small number of easily located controls in safe, accessible terrain; Medium – more controls over a longer distance in slightly rougher terrain; Difficult – distance of more than 1,000 meters with a large number of controls, some of which are difficult to access, in steep terrain, requiring a little climbing, but usually manageable for active kids.
- You can check your results at the Děčín visitor center, at the front desk of Děčín Zoo or Děčín Castle, or online at [www.idecin.cz/orientacni-beh](http://www.idecin.cz/orientacni-beh)



FB/decinproturisty



DĚČÍN IS DIVINE!